

PERSONAL PROFILE

I am currently a student in the Bachelor's Degree in Video Game Design and Development at Universidad Rey Juan Carlos. I am passionate about video game development, seeking an opportunity to apply my skills and contribute to the development of innovative projects.

SOFT SKILLS

- Teamwork
- Creativity and Innovation
- Problem-Solving
- Adaptability
- Quick Learning

PORTFOLIO

My web page: <u>mdoc14.github.io</u> Itch.io: <u>mdoc14.itch.io</u> Github: <u>github.com/Mdoc14</u>

CONTACT INFO

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Alcalá de Henares, Madrid, Spain

MARCOS DE OZAETA CABADAS

VIDEOGAMES DEVELOPER & DESIGNER

EDUCATION

REY JUAN CARLOS UNIVERSITY

Bachelor of Video Game Design and Development 2021 - Now

IES ALKAL'A NAHAR

High School (Science and Technology) 2019 - 2021

LANGUAGES

English B2 Advance - TOEIC (Listening & Reading) Spanish - Native

SKILLS

- Programming Languages:
 - C# Moderate
 - C++ Moderate
 - HTML/CSS/JS Moderate
 - Python Basic
 - Java Basic
- UI/UX Design
- 3D Modeling and animation
- Unity knowledge Moderate
- Database Management:
 - SQL Moderate
 - MongoDB Moderate
- Scrum Framework Moderate

EXPERIENCE

GAME SCHOLARS URJC 2023 - NOW

I have organized several events like Game Jams as a member of this URJC's organization